

Peter Dalsgaard: Selected publications

Selected peer-reviewed journal articles

- **Dalsgaard, P.** 2017 “Instruments of Inquiry: Understanding the Nature and Role of Design Tools”. International Journal of Design 2017:.
- **Dalsgaard, P.**, 2014: “Pragmatism and Design Thinking“. International Journal of Design Vol 8(1) 2014.
- **Dalsgaard, P.** 2012: “Participatory Design in Large-Scale Public Projects: Challenges and Opportunities”. T. Robertson and J. Simonsen (Eds.) Design Issues Summer 2012, Vol. 28, No. 3: 34–47.
- Lucero, A., Vaajakallio, K. & **Dalsgaard, P.**, 2012: “The Dialogue-Labs Method: Structuring Process, Space and Materials to Spark Dialogue in Co-Design Events”. Journal of Co-Design 8/1, 2012, pp. 1-23.
- Halskov, K., & **Dalsgaard, P.** 2011. “Using 3-D projection to bring a statue to life”. ACM Interactions, 18(3), 60-65.
- **Dalsgaard, P.**, Halskov, K., Nielsen, R. 2009, “Maps for design reflection“. Artifact, Routledge.
- **Dalsgaard, P.**, Hansen, L.K. 2008, “Performing Perception – Staging Aesthetics of Interaction“, ACM Transactions on Computer Human Interaction, vol. 15 no 3.
- Halskov, K., **Dalsgaard, P.** 2007, “The Emergence of Ideas“, CoDesign – International Journal of CoCreation in Design and the Arts, vol. 3 no. 4, pp. 185 – 211.

Selected peer-reviewed publications in conference proceedings

- Inie, N. & **Dalsgaard, P.** 2017. “A Typology of Design Ideas”. Proceedings of Creativity & Cognition 2017. ACM.
- Biskjaer, M. M., **Dalsgaard, P.** & Halskov, K. 2017. “Analyzing Creativity Methods in Design”. Proceedings of ACM DIS 2017. ACM.
- **Dalsgaard, P.**, Halskov, K., Bardzell, J., Bardzell, S. & Lucero, A. 2016. "Documenting Design Research Processes". Proceedings of DIS Designing Interactive Systems 2016. ACM.
- **Dalsgaard, P.** ; Dindler, C. ; Eriksson, E. 2016. “A Large-Scale Design Thinking Project Seen from the Perspective of Participants”, Proceedings of NordiCHI 2016. ACM.
- **Dalsgaard, P.** 2016 “Experimental Systems in Research-through-Design”. Proceedings of CHI 2016. ACM, New York .
- **Dalsgaard, P.**, Halskov, K. & Iversen, O. I. 2016, “Participation Gestalt: Analysing Participatory Qualities of Interaction in Public Space”. Proceedings of CHI 2016. ACM, New York.
- **Dalsgaard, P.**, Halskov, K. & Wiethoff, A. 2016, “Designing Media Architecture: Tools and Approaches for Addressing the Main Design Challenges”. Proceedings of CHI 2016. ACM, New York
- Bardzell, J., Bardzell, S., **Dalsgaard, P.**, Gross, S. & Halskov, K. 2016, “Documenting the Research Through Design Process” Proceedings of DIS 2016. ACM, New York
- Hespanhol, L. & **Dalsgaard, P.** 2015, “Social Interaction Design Patterns For Urban Media Architecture”. Proceedings of Interact 2015.
- Hansen, L. K. & **Dalsgaard, P.** “Note to Self: Stop Calling Interfaces “Natural””. Proceedings of Critical Alternatives, the Fifth Decennial Aarhus Conference. ACM. New York.
- **Dalsgaard, P.** & Dindler, C. 2014, “Between Theory and Practice: Bridging Concepts in HCI Research”. Proceedings of CHI 2014, ACM, New York.
- Biskjaer, M. M., **Dalsgaard, P.** & Halskov, K. 2014, “A Constraint-Based Understanding of Design Spaces”. Proceedings of DIS 2014, ACM, New York.
- **Dalsgaard, P.**, Halskov, K. & Basballe, D. 2014, “Emergent Boundary Objects and Boundary Zones in Collaborative Design Research Projects”. Proceedings of DIS 2014, ACM, New York.
- **Dalsgaard, P.** & Halskov, K. 2014, “Environments for Creative Interaction Design Processes”. Proceedings of DIS 2014, ACM, New York.
- **Dalsgaard, P.** & Eriksson, E. 2013: “Large-Scale Participation: A Case Study of a Participatory Approach to Developing a New Public Library“. In Proceedings of CHI 2013. ACM, New York.

Selected book chapters

- **Dalsgaard, P.** 2017. “Teknologi”. In Pahuus, A. M. & Lund, H. G. (eds.). 95 nye teser. Aarhus University Press.
- Lucero, A., **Dalsgaard, P.**, Halskov, K. & Buur, J. (2016). “Designing with Cards”. Forthcoming in Collaboration in Creative Design: Methods and Tools (Markopoulos, P., Martens, J.-B., Malins, J., Coninx, K. & Liapis, A., eds). Springer.
- **Dalsgaard, P.** & Halskov, K. 2016. “Tools and Processes for Media Architecture Design”. Wiethoff, A. & Hussmann, H. (eds) 2016. Media Architecture in the Public Domain. De Gruyter.

Dissertation

- **Dalsgaard, P.** 2009: Designing Engaging Interactive Environments: A Pragmatist Perspective. Dissertation. Aarhus, Denmark: Aarhus University.